

Filmmakers Handbook 2008 Edition Paperback

The Filmmaker's Book of the Dead Guerilla Film Makers Movie Blueprint The Story of Film Moviemakers' Master Class The Filmmaker's Guide to Production Design Color Correction Handbook The Filmmaker's Handbook The Complete Filmmaker's Guide to Film Festivals Shot by Shot Bogey Filmmaking For Dummies The Guerilla Film Makers Pocketbook The Filmmaker's Guide to Visual Effects The Production Assistant's Pocket Handbook Film Festival Secrets Directing the Documentary Directing Conversations at the American Film Institute with the Great Moviemakers The Power of Film The Digital Filmmaking Handbook Business and Entrepreneurship for Filmmakers How to Shoot Video That Doesn't Suck So You Want to Be a Producer The Videomaker Guide to Video Production Color Grading 101 Blown to Bits Filmmaking For Dummies Digital Film-making The Documentary Film Makers Handbook Video Production Handbook The Power Filmmaking Kit Independent Feature Film Production The Budget Book for Film and Television How to Shoot a Feature Film for Under \$10,000 The Guerilla Film Makers Handbook The Filmmaker's Book of the Dead Making Short Films, Third Edition The Filmmaker's Guide to Digital Imaging The Filmmaker's Handbook Something Like An Autobiography

The Filmmaker's Book of the Dead

Think of it, to try and make movie. What a crazy idea! This popular handbook is designed to give new Production Assistants (P.A.s) an edge in the insane world of movie making. Topics include how to get your first job, the basics of lock-downs, radio communication, running talent, what to bring to a set, and driving. Written by a P.A., this handbook is full of advice and stories from the trenches. The 3rd edition has been expanded and checked by industry professionals, P.A.s and instructors at film schools.

Guerilla Film Makers Movie Blueprint

Everything you ever wanted to know about making a movie but were afraid to ask Lights, camera, action! We all have at least one movie in us, and the amazing and affordable advances in digital technology makes it increasingly easy to make your dream a reality and share it with the world. Filmmaking for Dummies is your definitive guide to bringing a project to life, from the comedy antics of loveable pets to the deepest, most meaningful independent film. Bryan Michael Stoller is your friend and guide, sharing his knowledge gained over 100 productions (directing and working with Dan Aykroyd, James Earl-Jones, Barbra Streisand and Drew Barrymore, among others) to show you how to take your movie from the planning and storyboarding stage, through shooting and editing, to making it available to your adoring audiences through television broadcast, streaming online or in movie theaters. For the do-it-your-selfer, the book includes tips on how to finance your

project, a look at the latest software and apps, including advancements in digital technology, and for the passionate director, advice on how to hire and work with your cast and crew and find great scenic locations. Whether you want to become a professional filmmaker or just create great YouTube videos or nostalgic home movies, shooting with your smartphone or with consumer or pro-gear, this practical guide has it all. Learn how to compose your shots and when to move the camera Make the perfect pitch to sell your story Take advantage of helpful contacts and tons of new resources Get up-to-date on the latest and greatest digital technology Find the right distributor, or learn how you can be your own distributor! So, you really have no excuses to make your masterpiece. Get rolling with a copy of Filmmaking for Dummies today and start shooting for the stars!

The Story of Film

The Guerilla Film Makers Handbook is easily the most helpful and honest book ever written about what it takes to make an independent movie.

Moviemakers' Master Class

Collects American Film Institute conversations with filmmakers from the 1950s to today, including Steven Spielberg, Nora Ephron, and George Lucas.

The Filmmaker's Guide to Production Design

An updated edition - with completely new chapters - of the most accessible and compelling history of the cinema yet published, and complements Mark Cousins' fascinating 15-hour film documentary The Story of Film: An Odyssey. Filmmaker and author Mark Cousins shows how filmmakers are influenced both by the historical events of their times, and by each other. He demonstrates, for example, how Douglas Sirk's Hollywood melodramas of the 1950s influenced Rainer Werner Fassbinder's despairing visions of 1970s Germany; and how George Lucas' Star Wars epics grew out of Akira Kurosawa's The Hidden Fortress. The Story of Film is divided into three main epochs: Silent (1885-1928), Sound (1928-1990) and Digital (1990-Present). Films are discussed within chapters reflecting both the stylistic concerns of the film-makers and the political and social themes of the time. This edition includes new text that encompasses the further-reaching scope of world cinema today, and the huge leaps in technology that have changed cinema screens forever. Film is an international medium, so as well as covering the great American films and film-makers, The Story of Film explores cinema in Europe, Africa, Asia, Australasia and South America, and shows how cinematic ideas and techniques cross national boundaries. Avoiding jargon and obscure critical theory, the author constantly places himself in the role of the moviegoer watching a

film, and asks: 'How does a scene or a story affect us, and why?' In so doing he gets to the heart of cinematic technique, explaining how film-makers use lighting, framing, focal length and editing to create their effects. Clearly written, and illustrated with over 400 stills, including numerous sequences explaining how scenes work, *The Story of Film* is essential reading for both film students and moviegoers alike.

Color Correction Handbook

Directing: Film Techniques and Aesthetics is a comprehensive manual that teaches the essentials of filmmaking from the perspective of the director. Ideal for film production and directing classes, as well as for aspiring and current directors, *Directing* covers all phases of preproduction and production, from idea development to final cut. Thoroughly covering the basics, *Directing* guides the reader to professional standards of expression and control, and goes to the heart of what makes a director. The book outlines a great deal of practical work to meet this goal, with projects, exercises. The third edition emphasizes the connection between knowing and doing, with every principle realizable through projects and exercises. Much has been enhanced and expanded, notably: aspects of dramaturgy; beats and dramatic units; pitching stories and selling one's work; the role of the entrepreneurial producer; and the dangers of embedded moral values. Checklists are loaded with practical recommendations for action, and outcomes assessment tables help the reader honestly gauge his or her progress. Entirely new chapters present: preproduction procedures; production design; script breakdown; procedures and etiquette on the set; shooting location sound; continuity; and working with a composer. The entire book is revised to capitalize on the advantages offered by the revolutionary shift to digital filmmaking.

The Filmmaker's Handbook

This guidebook is intended to help both the novice and the experienced producer to create and fine-tune their budgets. Based on the top budgeting software packages, *Movie Magic* and *EP Budgeting*, this book takes the reader through each line item in the budgeting software and describes the background for that item, how it fits into the overall production, and any issues or pitfalls that may arise from it. This book is a useful reference for independent filmmakers who depend on accurate, easy-to-understand budgeting methods to seek funding for their projects.

The Complete Filmmaker's Guide to Film Festivals

Right now, you're wondering, "Gee, what kind of information is in this cute yet stylish guide?" Sure, there are a bunch of other books that will take you through the filmmaking process, and if your name is Beaver Cleaver, you might be interested in them. But you should know that filmmaking is a war, and this book will lead you through it like no other. These pages

contain information learned from years spent in the filmmaking trenches. Anyone with a credit card can rent a camera and buy film stock -- but who can: Rent a camera for two weeks and pay for only two days? Set the exposure on the camera without a light meter? Feed a crew of twenty with yesterday's chicken soup? Not many. You want more? Then turn the book over and crack her open. Still here? Fine -- we'll do it the hard way: This book will tell you how to shoot a sex scene, tell you what a stinger is. And if you need help writing your script, we'll give you some scenes to copy right into your screen-play -- and yes, we even provide the characters. In short, everything you need to know about filmmaking in the real world is in this book. Everything. We'll even help you select the proper baseball cap so you can look like a big-time director. Now start reading. Let's make film history.

Shot by Shot

Accompanying DVD contains additional material on writing and budgeting, film footage for use in the tutorials, and demos of editing and effects applications.

Bogey

Every year thousands of filmmakers like you unleash their newly completed movies upon the film festival circuit. Whether you're a first-timer with a comedy short or a seasoned veteran with a documentary feature, you all face the same set of problems. You all ask the same questions. You all want the pleasure of seeing your film play before a festival audience and gain the recognition it deserves. This is your book. Film Festival secrets will help you select the right festivals for your film, prepare your festival screener, save money on festival fees, create marketing collateral, and craft a screening sell out plan. And that's just the beginning.

Filmmaking For Dummies

America's most distinguished film professor provides the definitive A to Z course on the intricacies of film. Each entry in this remarkable book, which represents a lifetime of teaching film, has already inspired and educated several generations of Hollywood's greatest filmmakers and writers. This book examines the patterns and principles that make films popular and memorable, and will be useful both for those who want to create films and for those who just want to understand them better. Advance Review Quotes: ""Howard Suber's understanding of film storytelling fills the pages of this wise, liberating book. Much of it is surprisingly contrary to what 'everyone knows.' A remarkable work."" Francis Ford Coppola

The Guerilla Film Makers Pocketbook

Now updated--the step-by-step secrets to capturing great moments on film With all the recent advancements in filmmaking technology, more people than ever are trying their hand at filmmaking. Keeping up with the newest information in this booming field, this updated edition of *Filmmaking For Dummies* features up-to-the-minute coverage of the latest and greatest hardware, software, accessories, and trends--including high-definition technology and new outlets for films such as YouTube and MySpace. It demystifies the nuts-and-bolts of filmmaking, from developing a project and securing financing to hiring a cast and crew, editing, and getting distribution. This new edition also provides new movie examples and updated contacts and resources. Whether people want to become professional filmmakers or simply shoot quality home movies, this practical guide has all the advice and tips needed to succeed.

The Filmmaker's Guide to Visual Effects

Every day, billions of photographs, news stories, songs, X-rays, TV shows, phone calls, and emails are being scattered around the world as sequences of zeroes and ones: bits. We can't escape this explosion of digital information and few of us want to-the benefits are too seductive. The technology has enabled unprecedented innovation, collaboration, entertainment, and democratic participation. But the same engineering marvels are shattering centuries-old assumptions about privacy, identity, free expression, and personal control as more and more details of our lives are captured as digital data. Can you control who sees all that personal information about you? Can email be truly confidential, when nothing seems to be private? Shouldn't the Internet be censored the way radio and TV are? is it really a federal crime to download music? When you use Google or Yahoo! to search for something, how do they decide which sites to show you? Do you still have free speech in the digital world? Do you have a voice in shaping government or corporate policies about any of this? *Blown to Bits* offers provocative answers to these questions and tells intriguing real-life stories. This book is a wake-up call To The human consequences of the digital explosion.

The Production Assistant's Pocket Handbook

Translated by Audie E. Bock. "A first rate book and a joy to read. It's doubtful that a complete understanding of the director's artistry can be obtained without reading this book. Also indispensable for budding directors are the addenda, in which Kurosawa lays out his beliefs on the primacy of a good script, on scriptwriting as an essential tool for directors, on directing actors, on camera placement, and on the value of steeping oneself in literature, from great novels to detective fiction." --Variety "For the lover of Kurosawa's moviesthis is nothing short of must readinga fitting companion piece to his many dynamic and absorbing screen entertainments." --Washington Post Book World

Film Festival Secrets

Explains how amateur filmmakers can get their films shown on the movie festival circuit.

Directing the Documentary

In *The Filmmaker's Necronomicon*, or book of the dead, award-winning director Danny Draven unlocks the crypt and shows you how to translate your idea into a successful movie that gives your audience nightmares. Budget need not be a limitation: the real-world advice and experience from the author--plus a host of horror directors, producers, writers, cast, and crew--offer a variety of tips, short-cuts, and ideas for producing a quality movie on the cheap. It all starts with the story. You'll learn the storytelling elements that make a horror movie truly frightening to the audience, then master the process of making a horror film from concept to completion, avoiding the pitfalls along the way. This full-color, highly illustrated book also shows you the production techniques that add to the chill factor, including camera techniques, properly showcasing your star (the monster), creating atmosphere through music, adding tension through editing, and more. Distribution and marketing are covered in depth, so you can get your movie out there once you've made it. The book includes access to over an hour of video. Get inspiration and ideas from: * A 20 Minute behind-the-scenes featurette from Danny Draven's new 2009 award winning film GHOST MONTH, coming soon from Lions Gate Entertainment. * A 10-minute behind-the-scenes featurette from Danny Draven's film CRYPTZ * A 10-minute behind-the-scenes featurette from Danny Draven's film DEATHBED * A 10-minute behind-the-scenes featurette from Danny Draven's film DARKWALKER * The Danny Draven Trailer Reel -- Trailers for all 6 feature films * Horror Script Samples (PDF files) -- Ghost Month and Cryptz

Directing

This practical guide teaches readers the skills and business acumen required to build a career in the film industry from the ground up. While countless books and classes teach newcomers the creative aspects of the film industry, many fail to properly prepare readers for the reality of how to navigate a freelance film career today. From creating a business model, dealing with taxes and funding, finding and managing clients, networking, investing, cashflow, and planning for the long-term, *Business and Entrepreneurship for Filmmakers* provides real-world, pragmatic advice on navigating a freelance film career, whether you're a recent film school graduate looking to take the next step or a seasoned professional hoping to start a production company. Moreover, the skills taught here apply across the industry, from corporate media and commercials to music videos and feature films. Interviews with filmmakers, innovators, and business experts are included throughout the book to offer further expertise and examples.

Conversations at the American Film Institute with the Great Moviemakers

A fully revised, comprehensive guide offers an in-depth exploration of today's recent technological advances, such as digital age filmmaking, while reviewing a collection of new methods and techniques in relation to various film formats and offering suggestions on the business aspects of financing and producing films. Original.

The Power of Film

IF YOU'VE NEVER MADE A FILM BEFORE, THIS AMAZING BOOK WILL TELL YOU: * How other young film makers made their first movie and found massive success * How to take your great ideas and turn them into great films * How to build a team to make your movie now * How to harness cheap technology to make expensive looking films * How to avoid hundreds of pitfalls many other film makers will fall into * How to find audiences and even make money from your movie Veterans of the indie film scene, the authors have produced numerous low budget feature films, sold projects to Hollywood studios, come perilously close to an Oscar nomination, and even ended up in prison! They're also the team behind the best selling Guerilla Film Makers Handbooks series, selling over 100,000 copies around the world and they've taught thousands of emerging film makers the key skills needed to make their own great movies to launch a career. Their offices are at Ealing Studios in London and in Los Angeles.

The Digital Filmmaking Handbook

It's a whole new world for cinematographers, camera assistants, and postproduction artists. New equipment, new methods, and new technologies have to be learned and mastered. New roles such as that of the DIT (Digital Imaging Technician), Digital Loader, and Data Manager are integral to today's motion picture production process. Take your mastery of these new tools, techniques, and roles to the next level with this cutting-edge roadmap from esteemed author and filmmaker Blain Brown. The Filmmaker's Guide to Digital Imaging covers both the theory and the practice, featuring full-color, in-depth coverage of essential terminology, technology, and industry-standard best-practices. Brown covers new industry-wide production standards such as ASC-CDL and the ACES workflow. Interviews with professional cinematographers and DITs working on Hollywood productions equip you with knowledge that is essential if you want to work in today's motion picture industry, whether as a cinematographer, DIT, Digital Loader, Data Manager, camera assistant, editor, or VFX artist. Topics include: Digital sensors and cameras The structure of digital images Waveform monitors, vectorscopes, and test charts Using linear, gamma, and log encoded video files Exposure techniques for HD and UltraHD Understanding digital color Codecs and file formats The DIT cart Downloading, ingesting, and managing video files Workflow from camera to DIT cart to post Using metadata and timecode The companion website (www.focalpress.com/cw/brown) features additional material, including demonstrations and interviews with experienced DITs and cinematographers.

Business and Entrepreneurship for Filmmakers

The Filmmaker's Guide to Visual Effects offers a practical, detailed guide to visual effects for non-VFX specialists working in film and television. In contemporary filmmaking and television production, visual effects are used extensively in a wide variety of genres and formats to contribute to visual storytelling, help deal with production limitations, and reduce budget costs. Yet for many directors, producers, editors, and cinematographers, visual effects remain an often misunderstood aspect of media production. In this book, award-winning VFX supervisor and instructor Eran Dinur introduces readers to visual effects from the filmmaker's perspective, providing a comprehensive guide to conceiving, designing, budgeting, planning, shooting, and reviewing VFX, from pre-production through post-production. The book will help readers: Learn what it takes for editors, cinematographers, directors, producers, gaffers, and other filmmakers to work more effectively with the visual effects team during pre-production, on the set and in post, use visual effects as a narrative aid, reduce production costs, and solve problems on location; Achieve a deeper understanding of 3D, 2D, and 2.5D workflows; the various VFX crafts from matchmove to compositing; essential concepts like photorealism, parallax, roto, and extraction; become familiar with the most common types of VFX, their role in filmmaking, and learn how to plan effectively for the cost and complexity of VFX shots; See visual effects concepts brought to life in practical, highly illustrated examples drawn from the real-world experiences of industry professionals, and discover how to better integrate visual effects into your own projects.

How to Shoot Video That Doesn't Suck

This practical sourcebook has been specially prepared to give you an at-a-glance guide to quality video program-making on a modest budget. Emphasis throughout is on excellence with economy; whether you are working alone or with a small multi-camera group. The well-tried techniques detailed here will steer you through the hazards of production, helping you to avoid those frustrating, time-wasting problems, and to create an effective video program. For many years Video Production Handbook has helped students and program-makers in a wide range of organizations. Now in its thoroughly revised 3rd edition, Video Production Handbook guides you step-by-step, explaining how to develop your initial program ideas, and build them into a successful working format. It covers the techniques of persuasive camerawork, successful lighting and sound treatment, video editing etc. You will find straightforward up-to-the-minute guidance with your daily production problems, and a wealth of practical tips based on the author's personal experience. In this extended edition, you will see how you can use quite modest chromakey facilities and visual effects to create the magic of virtual reality surroundings. Gerald Millerson's internationally acclaimed writings are based on a long and distinguished career with the BBC. His lecturing background includes TV production courses in the United States and UK. His other books for Focal Press have become standard works in a number of languages, and include his classic course text Television Production 13th ed, Effective TV Production 3rd ed, Video Camera Techniques 2nd ed, Lighting for TV and Film 3rd ed, Lighting for Video 3rd ed

and TV Scenic Design.

So You Want to Be a Producer

Offers step-by-step instructions for making films and videos with tips, personal anecdotes, and exercises.

The Videomaker Guide to Video Production

Produce, direct, promote and sell your own chilling horror film with real-world advice from award-winning producer/director/writer Danny Draven! The second edition is completely updated with information on new technology, new exclusive interviews with industry pros, new photos and samples from the production of recent horror movies, new behind-the-scenes video, information on modern distribution methods and delivery and more! From the history of horror and the technique of the scare to pre-production and distribution, this complete, full-color guide to filmmaking uncovers all the insider secrets for creating your own spine-tingling horror film from start to finish. The 2nd Edition features all NEW interviews from industry professionals such as: Mick Garris (Sleepwalkers, Bag of Bones, Desperation, The Stand) John Ottman (Composer/Editor of X:Men: Days of Future Past, The Usual Suspects) Mark Ordesky & Jane Fleming (Producers of Lovely Molly, Exists) Kane Hodder (Jason from the Friday the 13th, part 7 to 10, Hatchet) Tibor Takacs (Director of The Gate, Spiders 3D, Megasnake) John Debney (Composer of Predators, Sin City, End of Days) Jojo Draven (Composer of Ghost Month, Reel Evil) Michael Berryman (The Hills Have Eyes, Weird Science) Mike Mendez (Director of The Gravedancers, Big Ass Spider!) Neal Marshall Stevens (Screenwriter of Thir13en Ghosts, Hellraiser: Deader) Chris Alexander (Editor in Chief of Fangoria Magazine) Jessica Cameron (Actress/Director of Truth or Dare) Denise Gossett (Founder of Shriekfest Film Festival) A newly updated companion website that features: *Behind the scenes videos for films such as Puppet Master, Blood Dolls, Trancers, Subspecies, Reel Evil, Ghost Month and more! *A revised collection of horror movie trailers! * Sample scripts, schedules, storyboards, agreements and more! Other featured interviews include: James Wan (Saw, Insidious, The Conjuring) Robert Englund (Freddy from Nightmare on Elm Street) Robert Kurtzman (From Dusk Til Dawn) Stuart Gordon (Re-Animator, From Beyond, Dagon) Tom Savini (Night of the Living Dead) Lloyd Kaufman (Toxic Avenger) Charles Band (Parasite, Metalstorm, Ghoulies) John D. LeMay (Friday the 13th: The Series) David DeCoteau (Puppet Master 3, Sorority Babes in the Slimball Bowl-O-Rama) Debbie Rochon (Tromeo & Juliet) Reggie Bannister (Phantasm) Sam McCurdy (Director of Photography of Dog Soldiers, The Decent, The Hills Have Eyes 2) Nathan Barr (Composer of Hostel, True Blood, Hemlock Grove) Jim Dooley (Composer of When A Stranger Calls) Chuck Williams (Bubba Ho-Tep) Herschell Gordon Lewis (Blood Feast, Wizard of Gore) H.P. Lovecraft's Notes on Writing Weird Fiction And many more

Color Grading 101

Michael Rabiger guides the reader through the stages required to conceive, edit and produce a documentary. He also provides advice on the law, ethics and authorship as well as career possibilities and finding work.

Blown to Bits

From the editors of Videomaker Magazine comes this new edition that you have been waiting for. The Videomaker Guide Digital Video, fourth edition, provides information on all of the latest cutting edge tools and techniques necessary to help you shoot and edit video like the pro's. Learn about equipment, lighting, editing, audio, high definition, and all aspects of video from the leading experts on videography!

Filmmaking For Dummies

Digital Film-making

"A clear, easy-to-read introductory text designed for the beginning filmmaker working in high definition digital video or 16mm or super-8 film. The book is divided into twelve chapters, each of which deals with the basic language, processes and techniques of filmmaking: The Moving Image, Film Camera and Film Stock, Video Camera and Recorder, The Lens, Composition, Continuity, Editing Theory, Editing Mechanics, Pre-production, Lighting, Sound, and Distribution. It includes a comprehensive glossary of important terms"--Cover, p. [4].

The Documentary Film Makers Handbook

Central to The Guerilla Film Makers Movie Blueprint are flow charts: crystal-clear diagrams detailing every single thing, no matter how small, that needs to be done to make your film. This visual approach to the filmmaking process ensures that new (and established!) filmmakers get an instant overview of each and every discipline. Backing up the diagrams are copious notes - humorous in tone, yet broad and deep in content. Wherever possible, the text is broken apart into box outs, hot tips and sub-diagrams. This book is entertaining, irreverent, and never less than painfully practical. The Guerilla Film Makers Movie Blueprint will have its own dedicated website where readers can download the tools, forms, software, and artwork detailed in the book. Jones's latest endeavor is packed with over a decade's worth of experience, know-how, and insider tips. A must-read for every budding filmmaker.

Video Production Handbook

Think big, spend little! Everything you need to make your movie is in this complete resource kit. The Power Filmmaking Kit is a comprehensive, multimedia book and DVD package that empowers you to produce your own Hollywood-quality movie. Emmy-award winning director Jason Tomaric produced an independent film using only local resources for under \$2,000 that not only got picked up for distribution, but is also used as a case study in top film schools. This book shows you how to do the same, regardless of your budget or location. You'll learn how to achieve professional quality on a microbudget, using the resources you have at hand. The book includes: * Coverage of the entire filmmaking process. It's all here, from writing, directing, and cinematography, to acting, editing, and distribution. * Step-by-step instructions, tips, diagrams, charts, and illustrations for how you can make a Hollywood-caliber movie on a next-to-nothing budget with little upfront money and access only to local resources. The DVD includes: * Time and Again, the profitable, award-winning, internationally distributed independent film made for under \$2,000 * One hour of video tutorials unveiling how the movie was made interviews and behind-the-scenes case studies on directing, production, and editing * Complete rough footage from a scene for editing practice * Forms, contracts, and more resources *The Producer's Notebook includes scripts, storyboards, schedules, call sheets, contracts, letters from the producer, camera logs and press kits from "Time and Again." See how the production was scheduled and organized, read the script, follow the storyboards and watch the production unfold from beginning to end. * Blank contracts and forms that you can print out to use on your own film

The Power Filmmaking Kit

Learn to turn a simple screenplay into a visual masterpiece! Top production designers share their real-life experiences to explain the aesthetic, narrative, and technical aspects of the craft. Step by step, aspiring filmmakers will discover sound instruction on the tools of the trade, and established filmmakers will enjoy a new outlook on production design. They will learn, for example, the craft behind movie magic—such as how to create a design metaphor, choose a color scheme, use space, and work within all genres of film, from well-funded studio projects to "guerilla filmmaking." This indispensable resource also contains a history of movie making and guidelines for digital production design. For the experienced filmmaker seeking new design ideas to the struggling newcomer stretching low-budget dollars, this book makes the processes and concepts of production design accessible. Allworth Press, an imprint of Skyhorse Publishing, publishes a broad range of books on the visual and performing arts, with emphasis on the business of art. Our titles cover subjects such as graphic design, theater, branding, fine art, photography, interior design, writing, acting, film, how to start careers, business and legal forms, business practices, and more. While we don't aspire to publish a New York Times bestseller or a national bestseller, we are deeply committed to quality books that help creative professionals succeed and thrive. We often publish in areas overlooked by other publishers and welcome the author whose expertise can help our audience of readers.

Independent Feature Film Production

In this indispensable guide to digital film-making, leading film-maker, Mike Figgis, offers the reader a step-by-step tutorial in how to use digital technology so as to get the best from it. He outlines the equipment and its uses, and provides an authoritative guide to the shooting process - from working with actors to lighting, framing, and camera movement. He further dispenses wisdom on the editing process and the use of sound and music, all the while establishing a sound aesthetic basis for the digital format. This handbook is essential whether your goal is to make no-budget movies, or simply to put your video camera to more use than just holidays and weddings.

The Budget Book for Film and Television

Written both for students and working professionals, this book walks readers step-by-step through the foundations of color grading for projects of any size, from music videos and commercials to full-length features. In this clear, practical, and software-agnostic guide, author Charles Haine introduces readers to the technical and artistic side of color grading and color correction. Color Grading 101 balances technical chapters like color-matching, mastering, and compression with artistic chapters like contrast/affinity, aesthetic trends, and building a color plan. The book also includes more business-focused chapters detailing best practices and expert advice on working with clients, managing a team, working with VFX, and building a business. An accompanying eResource offers downloadable footage and project files to help readers work through the exercises and examples in the book. This book serves as a perfect introduction for aspiring colorists as well as editors, cinematographers, and directors looking to familiarize themselves with the color grading process.

How to Shoot a Feature Film for Under \$10,000

From Scorsese and Lynch to Wenders and Godard, interviews with twenty of the world's greatest directors on how they make films--and why. Each great filmmaker has a secret method to his moviemaking--but each of them is different. In *Moviemaker Master Class*, Laurent Tirard talks to twenty of today's most important filmmakers to get to the core of each director's approach to film, exploring the filmmaker's vision as well as his technique, while allowing each man to speak in his own voice. Martin Scorsese likes setting up each shot very precisely ahead of time--so that he has the opportunity to change it all if he sees the need. Lars Von Trier, on the other hand, refuses to think about a shot until the actual moment of filming. And Bernardo Bertolucci tries to dream his shots the night before; if that doesn't work, he roams the set alone with a viewfinder, imagining the scene before the actors and crew join him. In these interviews--which originally appeared in the French film magazine *Studio* and are being published here in English for the first time--enhanced by exceptional photographs of the directors at work, Laurent Tirard has succeeded in finding out what makes each filmmaker--and his

films--so extraordinary, shedding light on both the process and the people behind great moviemaking. Among the other filmmakers included are Woody Allen, Tim Burton, Joel and Ethan Coen, and John Woo.

The Guerilla Film Makers Handbook

Few jobs in Hollywood are as shrouded in mystery as the role of the producer. What does it take to be a producer, how does one get started, and what on earth does one actually do? In *So You Want to Be a Producer* Lawrence Turman, the producer of more than forty films, including *The Graduate*, *The River Wild*, *Short Circuit*, and *American History X*, and Endowed Chair of the famed Peter Stark Producing Program at the University of Southern California, answers these questions and many more. Examining all the nuts and bolts of production, such as raising money and securing permissions, finding a story and developing a script, choosing a director, hiring actors, and marketing your project, *So You Want to Be a Producer* is a must-have resource packed with insider information and first-hand advice from top Hollywood producers, writers, and directors, offering invaluable help for beginners and professionals alike. Including a comprehensive case study of Turman's film *The Graduate*, this complete guide to the movie industry's most influential movers and shakers brims with useful tips and contains all the information you need to take your project from idea to the big screen. From the Trade Paperback edition.

The Filmmaker's Book of the Dead

Fully revised and updated practical and inspirational guide for students and independent film-makers, describing and explaining the whole process - from creating an original or adapted script, through producing, directing and editing, to finance and distribution.

Making Short Films, Third Edition

Documentary films have enjoyed a huge resurgence over the last few years, and there's a new generation of filmmakers wanting to get involved. In addition, the digital revolution has made documentaries even more accessible to the general filmmaker. Documentary films can now be shot professionally using cheaper equipment, and smaller cameras enable the documentarian to be less intrusive and therefore more intimate in the subjects' lives. With an increasing number of documentaries making it to the big screen (and enjoying ongoing sales on DVD), the time is right for an information-packed handbook that will guide new filmmakers towards potential artistic and commercial success. *The Documentary Film Makers Handbook* features incisive and helpful interviews with dozens of industry professionals, on subjects as diverse as interview techniques, the NBC News Archive, music rights, setting up your own company, the Film Arts Foundation, pitching your proposal, the Sundance Documentary Fund, the Documentary Channel, the British Film Council, camera hire, filmmaking

ethics, working with kids, editing your documentary, and DVD distribution. The book also includes in-depth case studies of some of the most successful and acclaimed documentary films of recent years, including Mad Hot Ballroom, Born Into Brothels, Touching the Void, Beneath the Veil, and Amandla! The Documentary Film Makers Handbook will be an essential resource for anyone who wants to know more about breaking into this exciting field.

The Filmmaker's Guide to Digital Imaging

A comprehensive manual on the production of a movie includes discussions of digital and film systems, sound recording, lighting, editing, and the postproduction and distribution processes.

The Filmmaker's Handbook

Original publication and copyright date: 1982.

Something Like An Autobiography

The colorist is responsible for the critical final stage of refinement of the film and broadcast image. Using all of the controls modern color correction software provides, colorists refine the mood, create style, add polish to scenes, and breathe life into the visuals. The craft of color correction can take considerable trial and error to learn, while the art of color grading takes years to perfect. Alexis Van Hurkman draws on his wealth of industry experience to provide a thoroughly updated edition of what has become the standard guide to color correction. Using a friendly, clear teaching style and a slew of real-world examples and anecdotes, Alexis demonstrates how to achieve professional results for any project, using any number of dedicated grading applications, or even an editing program's built-in color correction tools. From the most basic methods for evaluating and correcting an overall image to the most advanced targeted corrections and creative stylizations, Color Correction Handbook, Second Edition, is your one-stop guide. Among many valuable concepts and techniques, you'll learn to:

- * Set up a professional color correction environment using the latest technologies and adhere to the most up-to-date standards
- * Work with log-encoded media and LUTs
- * Analyze shots quickly and correct errors of color and exposure
- * Create idealized adjustments for key features such as skin tone, skies, and product shots
- * Develop strategies for balancing clips in a scene to match one another for continuity, and grading greenscreen clips destined for visual effects
- * Master a variety of stylistic techniques used to set a scene's mood
- * Apply principles of color and contrast to add depth and visual interest
- * Browse valuable research about memory colors, audience preferences, and critical corrections for achieving appealing skin tones and controlled environments
- * Follow along with the downloadable files that accompany this book, including HD footage, cross-platform exercises, and project files.

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