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Terry Jones' Medieval Lives

The State as a Work of Art

A ROYAL REBELLION When the power-mad Himerius won himself enough support to have foreigners and magicians put to death, Lofantyr, Abeleyn and Mark - three of the five Ramusian Kings - defied the cruel pontiff's purge. Now they must fight to hold their thrones through excommunication, intrigue and civil war. Meanwhile, in the quiet monastery city of Charibon, two humble monks make a discovery that will change the whole world

The Burning Horse

Michael Riven—a successful author and former soldier—has fallen off a mountain. Broken in both body and mind, racked with guilt and loss by the death of his wife Jenny, he withdraws into himself in the rural hospital where he painfully recovers. His readers are desperate to know what will happen next in the fantasy world of his stories, but neither writing, nor living, are of interest to him anymore. But there are others seeking the scribe out. Men of Minginish have begun a quest to rescue their blighted homeland, and have come between worlds. Riven will be asked to travel to a land both familiar and terrifying, which he once thought his own creation. The author must take up the companions of his stories—grim Bicker, fierce Ratagan and sly Murtach—and find a way to mend what was sundered.

Chaucer and His England

London in the Time of the Stuarts

A blistering 1950's Alternate-History Apocalypse that marks the beginning of a

major new trans-media franchise. Great Britain, mid-1950s. Everyone remembers where they were when they heard the news. The simultaneous meltdown at the Windscale Nuclear Reactor and the Calder Hall site in the North of England killed thousands, but what came next was worst. The radioactive cloud, dispersed by heavy winds, effectively cut Great Britain in half and created the Exclusion Zone. Hysterical accounts of strange creatures, wolf-like packs and bands of human survivors abound, but no really knows since the last expedition was lost fifteen months ago. But there are mysteries that must be illuminated, and for Doctors Brian Mortlake and Constance Garraway, aided by a crack team of British soldiers, it's time to enter the Zone.

A Different Kingdom

Pioneering art historian Jacob Burckhardt saw the Italian Renaissance as no less than the beginning of the modern world. In this hugely influential work he argues that the Renaissance's creativity, competitiveness, dynasties, great city-states and even its vicious rulers sowed the seeds of a new era. GREAT IDEAS. Throughout history, some books have changed the world. They have transformed the way we see ourselves - and each other. They have inspired debate, dissent, war and revolution. They have enlightened, outraged, provoked and comforted. They have enriched lives - and destroyed them. Now Penguin brings you the works of the great thinkers, pioneers, radicals and visionaries whose ideas shook civilization and helped make us who we are.

Ernie O'Malley

For the first time in recorded history, the ferocious city-states of the Macht now acknowledge a single man as their overlord. Corvus, the strange, brilliant boy-general, is now High King, having united his people in a fearsome, bloody campaign. He is not yet thirty years old. A generation ago, ten thousand of the Macht marched into the heart of the ancient Asurian Empire, and fought their way back out again, passing into legend. Corvus's father was one of those who undertook that march, and his most trusted general, Rictus, was leader of those ten thousand. But he intends to do more. The preparations will take years, but when they are complete, Corvus will lead an invasion the like of which the world of Kuf has never seen. Under him, the Macht will undertake nothing less than the overthrow of the Asurian Empire.

The White Company

Murder of Angels

A wonderful, magical book, full of ancient myth, set in 1930s Oxford between the wars. Anna is twelve, and she has already killed a man. Except he was not a man at the time. It is 1930 and the new decade is complicated, even in the depths of rural Oxfordshire. An orphan from a faraway country, Anna lives with an old farmer named Gabriel who may be a demon, or an angel, or both. Her best friends are a doll named Pie and a werewolf. Her long-lost mother was an Anatolian witch, and

there are those who say that in Anna the witchcraft lurks too. She does not desire it. As she says to her friend C.S. Lewis, "All I want is for life to be normal, without complications. I just want to be an ordinary girl." But she no longer lives in the ordinary world. Another has opened out beyond her own, beneath 1930's England. It is the Old World of myth and story, and it is not a fairy-tale. It is a darkness filled with eyes and teeth.

The Wolf in the Attic

Hawkwood's Voyage

Ernie O'Malley was a leader in the 1916-1923 Revolution in Ireland, and a contemporary of Michael Collins and Eamon de Valera. This biography draws heavily on previously unseen archival material, and should be of interest to those studying modern Irish politics and the history of the IRA.

Kings of Morning

The word renaissance means "rebirth," and the most obvious example of this phenomenon was the regeneration of Europe's classical Roman roots. The Renaissance began in northern Italy in the late 14th century and culminated in England in the early 17th century. Emphasis on the dignity of man (though not of woman) and on human potential distinguished the Renaissance from the previous Middle Ages. In poetry and literature, individual thought and action were prevalent, while depictions of the human form became a touchstone of Renaissance art. In science and medicine the macrocosm and microcosm of the human condition inspired remarkable strides in research and discovery, and the Earth itself was explored, situating Europeans within a wider realm of possibilities. Organized thematically, the Handbook to Life in Renaissance Europe covers all aspects of life in Renaissance Europe: History; religion; art and visual culture; architecture; literature and language; music; warfare; commerce; exploration and travel; science and medicine; education; daily life.

Riding the Unicorn

The White Company is a historical adventure by Arthur Conan Doyle set during the Hundred Years' War. The story is set in England, France, and Spain, in the years 1366 and 1367, against the background of the campaign of Edward, the Black Prince to restore Peter of Castile to the throne of the Kingdom of Castile. The climax of the book occurs before the Battle of Najera. The "White Company" of the title is a free company of archers, led by one of the main characters. The name is taken from a real-life 14th-Century Italian mercenary company, led by John Hawkwood.

Ships From The West

It is twenty-three years since a Macht army fought its way home from the heart of the Asurian Empire. The man who came to lead that army, Rictus, is now a hard-

bitten mercenary captain, middle-aged and tired. He wants nothing more than to lay down his spear and become the farmer that his father was. But fate has different ideas. A young war-leader has risen to challenge the order of things in the very heartlands of the Macht. A soldier of genius, he takes city after city, and reigns over them asking. What is more, he has heard of the legendary leader of the Ten Thousand. His name is Corvus, and the rumours say that he is not even fully human. He means to make himself absolute ruler of all the Macht. And he wants Rictus to help him.

The Ten Thousand

The New York Times bestselling novel about a young man practicing magic in the real world, now an original series on SYFY “The Magicians is to Harry Potter as a shot of Irish whiskey is to a glass of weak tea. . . . Hogwarts was never like this.” —George R.R. Martin “Sad, hilarious, beautiful, and essential to anyone who cares about modern fantasy.” —Joe Hill “A very knowing and wonderful take on the wizard school genre.” —John Green “The Magicians may just be the most subversive, gripping and enchanting fantasy novel I’ve read this century.” —Cory Doctorow “This gripping novel draws on the conventions of contemporary and classic fantasy novels in order to upend them . . . an unexpectedly moving coming-of-age story.” —The New Yorker “The best urban fantasy in years.” —A.V. Club Quentin Coldwater is brilliant but miserable. A high school math genius, he’s secretly fascinated with a series of children’s fantasy novels set in a magical land called Fillory, and real life is disappointing by comparison. When Quentin is unexpectedly admitted to an elite, secret college of magic, it looks like his wildest dreams have come true. But his newfound powers lead him down a rabbit hole of hedonism and disillusionment, and ultimately to the dark secret behind the story of Fillory. The land of his childhood fantasies turns out to be much darker and more dangerous than he ever could have imagined. . . . The prequel to the New York Times bestselling book The Magician King and the #1 bestseller The Magician's Land, The Magicians is one of the most daring and inventive works of literary fantasy in years. No one who has escaped into the worlds of Narnia and Harry Potter should miss this breathtaking return to the landscape of the imagination.

The Mark of Ran

ALL IS CHANGE Struck down in his moment of victory, Hebrion’s young King Abeleyn lies in a coma, his city in ruins and his fiancée and former lover vying for the throne. Corfe Cear-Inaf, now a colonel, is given a ragtag command of ill-equipped savages and sent on a hopeless mission by a jealous King who expects him to fail. Richard Hawkwood and Lord Murad return bearing news of horror on a savage new continent, and they are not alone. Something terrible is lurking in the hold

A Short History of Italy

Was medieval England full of knights on horseback rescuing fainting damsels in distress? Were the Middle Ages mired in superstition and ignorance? Why does nobody ever mention King Louis the First and Last? And, of course, those key

questions: which monks were forbidden the delights of donning underpants and did outlaws never wear trousers? Terry Jones and Alan Ereira are your guides to this most misrepresented and misunderstood period, and they point you to things that will surprise and provoke. Did you know, for example, that medieval people didn't think the world was flat? That was a total fabrication by an American journalist in the 19th century. Did you know that they didn't burn witches in the Middle Ages? That was a refinement of the so-called Renaissance. In fact, medieval kings weren't necessarily merciless tyrants, and peasants entertained at home using French pottery and fine wine. Terry Jones' *Medieval Lives* reveals Medieval Britain as you have never seen it before - a vibrant society teeming with individuality, intrigue and innovation.

English Wayfaring Life in the Middle Ages (XIVth Century)

This Forsaken Earth

The Way to Babylon

Vast legions of gods, mages, humans, dragons and all manner of creatures play out the fate of the Malazan Empire in this first book in a major epic fantasy series. The Malazan Empire simmers with discontent, bled dry by interminable warfare, bitter infighting and bloody confrontations with the formidable Anomander Rake and his Tiste Andii, ancient and implacable sorcerers. Even the imperial legions, long inured to the bloodshed, yearn for some respite. Yet Empress Laseen's rule remains absolute, enforced by her dread Claw assassins. For Sergeant Whiskeyjack and his squad of Bridgeburners, and for Tattersail, surviving cadre mage of the Second Legion, the aftermath of the siege of Pale should have been a time to mourn the many dead. But Darujhistan, last of the Free Cities of Genabackis, yet holds out. It is to this ancient citadel that Laseen turns her predatory gaze. However, it would appear that the Empire is not alone in this great game. Sinister, shadowbound forces are gathering as the gods themselves prepare to play their hand. Conceived and written on a panoramic scale, *Gardens of the Moon* is epic fantasy of the highest order--an enthralling adventure by an outstanding new voice. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Six Centuries of Work and Wages

The Century of the Soldier

The Way to Babylon

Byren never wanted the throne. It was destined for Lence, his twin brother, older by seven minutes and the rightful heir to Rolencia. But the royal heir resents Byren's growing popularity, and in the court of King Rolon, the shadows are thick

with enemies plotting revolution. Darkness stirs across Rolencia and untamed magic of the gods wells up from the earth's heart, twisting the minds of men with terrible visions. The touched must learn to control their gift – or die. Disharmony stirs within Rolen's household, and as magic, madness and political machinations threaten to tear Rolencia apart, King Rolen's children must do all they can to restore their father's kingdom

The Windscale Incident

An action-packed adventure featuring Space Marines The Space Marines of the Dark Hunters, descendants of the White Scars and their savage primarch Jaghatai Khan, are called to battle on the world of Ras Hanem, a world they thought long since liberated from the grip of heresy and returned to Imperial rule. Many years ago, the Dark Hunters defeated the traitor warband known as the Punishers on that world, in a conflict that left deep wounds in the Chapter. But now the Punishers have returned, seeking vengeance upon their would-be destroyers. Captain Jonah Kerne of Mortai Company is sent to annihilate the traitors once for all, but the cost of victory may be too high for him to bear

The Second Empire

1920s OXFORD: HOME TO C.S. LEWIS, J.R.R. TOLKIEN AND ANNA FRANCIS, A YOUNG GREEK REFUGEE LOOKING TO ESCAPE THE GRIM REALITY OF HER NEW LIFE. THE NIGHT THEY CROSS PATHS, NONE SUSPECT THE FANTASTIC WORLD AT WORK AROUND THEM. Anna Francis lives in a tall old house with her father and her doll Penelope. She is a refugee, a piece of flotsam washed up in England by the tides of the Great War and the chaos that trailed in its wake. Once upon a time, she had a mother and a brother, and they all lived together in the most beautiful city in the world, by the shores of Homer's wine-dark sea. But that is all gone now, and only to her doll does she ever speak of it, because her father cannot bear to hear. She sits in the shadows of the tall house and watches the rain on the windows, creating worlds for herself to fill out the loneliness. The house becomes her own little kingdom, an island full of dreams and half-forgotten memories. And then one winter day, she finds an interloper in the topmost, dustiest attic of the house. A boy named Luca with yellow eyes, who is as alone in the world as she is. That day, she'll lose everything in her life, and find the only real friend she may ever know.

Tigana: Anniversary Edition

THE WESTERN WORLD IS BURNING Even as cities and cathedrals are tumbling, their defenders crucified by the invading Merduks, the Faithful war among themselves, purging heretics and magical folk and adding to the flames. For Richard Hawkwood and his crew, a desperate venture to carry refugees to the uncharted land across the Great Western Ocean offers the only chance of escape from the Inceptines' pyres. The King's cousin, Lord Murad, has an ancient log book telling of a free, unspoiled land

Gardens of the Moon

Warder John Willoby is being pulled between worlds, disappearing for minutes at a time from the prison and appearing in the midst of a makeshift medieval encampment before tumbling back. That, or he's going mad, his mind simply breaking apart. It's clear, to him and to his family, it must be the latter. His wife can barely stand him, and his daughter doesn't even try; he drinks too much and lashes out too easily. He isn't worth anyone's time, even his own. But in this other world—this winter land of first-settlers—he is a man with a purpose, on whom others rely. A man who must kill a King so as to save a people. With a second chance, Willoby may become the kind of man he had always wanted to be.

Hawkwood and the Kings

The King's Bastard

Handbook to Life in Renaissance Europe

Warder John Willoby is being pulled between worlds, disappearing for minutes at a time from the prison and appearing in the midst of a makeshift medieval encampment before tumbling back. That, or he's going mad, his mind simply breaking apart. It's clear, to him and to his family, it must be the latter. His wife can barely stand him, and his daughter doesn't even try; he drinks too much and lashes out too easily. He isn't worth anyone's time, even his own. But in this other world—this winter land of first-settlers—he is a man with a purpose, on whom others rely. A man who must kill a King so as to save a people. With a second chance, Willoby may become the kind of man he had always wanted to be.

Riding the Unicorn

THE TIME OF THE WOLF IS AT HAND Sixteen years have passed since the battle of Armagedir. The Torunnans and Merduks have become close allies in a world that is growing increasingly strange and fearsome. The Himerian Church rules two thirds of the continent and is become a swollen, corrupt theocracy which strangles independent thought; only in Torunna, in Ostrabar and in Hebrion do Kings still rule free of the black-clad Inceptines. But now off the coast of Hebrion, a vast fleet of ships comes sailing out of the empty west. The immortal arch-mage Aruan has returned to the Old World at last, and he intends to claim it as his own.

The Magicians

Michael Riven—a successful author and former soldier—has fallen off a mountain. Broken in both body and mind, racked with guilt and loss by the death of his wife Jenny, he withdraws into himself in the rural hospital where he painfully recovers. His readers are desperate to know what will happen next in the fantasy world of his stories, but neither writing, nor living, are of interest to him anymore. But there are others seeking the scribe out. Men of Minginish have begun a quest to rescue their blighted homeland, and have come between worlds. Riven will be asked to travel to a land both familiar and terrifying, which he once thought his own creation. The

author must take up the companions of his stories—grim Bicker, fierce Ratagan and sly Murtach—and find a way to mend what was sundered.

The Ten Thousand

A stunning blend of visionary storytelling and majestic prose, *The Mark of Ran* is a new masterpiece of imaginative fiction. In this epic adventure, Paul Kearney records the voyages of a reluctant hero, a band of outcasts, and a quest into the unknown no one has ever dared before... In a world abandoned by its Creator, an ancient race once existed—one with powers mankind cannot imagine. Some believe they were the last of the angels. Others think they were demons. Rol Cortishane was raised in a remote fishing village with no idea of his true place in the world. But in his veins runs the blood of this long-forgotten race and he shares their dangerous destiny. Driven from home, accused of witchcraft and black magic, Rol takes refuge in the brooding tower sanctuary of the enigmatic Michal Psellos. There Rol is trained in the assassin's craft and tutored by the beautiful but troubled Rowen. It's no accident that Rol and Rowen have been brought together, but the truth about their past is a secret they will have to fight to discover. Now they've set their sights across the sea in search of the Hidden City and an adventure that will make them legends...if it doesn't kill them first. From the Trade Paperback edition.

The Heretic Kings

Allesan, son of the king of Tigana, and other survivors of the forgotten world band together to plot the demise of Brandin of Ygrath.

THE EVERY DAY BOOK OF HISTORY AND CHRONOLGY

Niki Ky spends her days in a medicated haze, haunted by the ghosts of those she left behind ten years ago after a confrontation against an unspeakable evil that left her shattered. To find peace, Niki must return to the house on the side of Red Mountain in Birmingham, Alabama—to face creatures no human should ever have to face

Myth of National Defense: Essays on the Theory and History of Security Production, The

Collects the final three books in the *Monarchies of God* series.

The Profession of Arms

WINTER LIES UPON THE WORLD The last Torunnan army stands at bay before the walls of its capital, as the Merduk Sultan's forces muster to crush his insolent neighbour once and for all. King Abeleyn of Hebrion strives to maintain control of his kingdom, riven by the vying factions he has now suppressed and battered by the battles he wished he'd not had to fight. Himerius's Church is extending its power across Normannia, rivalling the might of the long-lost Fimbrian Empire, even as a terrible corruption rises within. Today, truly, the fate of all the *Monarchies of*

God hangs in the balance

The Iron Wars

THE WESTERN WORLD IS BURNING For Richard Hawkwood and his crew, a desperate venture to carry refugees to the uncharted land across the Great Western Ocean offers the only chance of escape from the Inceptines' pyres. In the East, Lofantyr, Abeleyn and Mark – three of the five Ramusian Kings – have defied the cruel pontiff's purge and must fight to hold their thrones through excommunication, intrigue and civil war. In the quiet monastery city of Charibon, two humble monks make a discovery that will change the whole world. Aekir, the Holy City, has fallen and all now seems lost, but even on the eve of destruction the Faithful still war amongst themselves Hawkwood and the Kings collects Hawkwood's Voyage and The Heretic Kings, the first two books in Paul Kearney's spectacular The Monarchies of God cycle.

Dark Hunters: Umbra Sumus

He's spoken of only in whispers. His origins are a mystery. Some say that he's descended from the last of the angels. Others say much worse. By all appearances, Rol Cortishane is just another ruthless pirate roaming the lawless seas, raiding warships and slavers. But the truth is something far more complicated and dangerous than anyone can imagine, including Rol. Even as he seeks to escape his birthright, Rol is slowly discovering who—and what—he really is. But the revelation won't come without exacting a terrible price from Rol and all he loves. Now a treacherous figure from his past has made him a proposition it would be fatal to turn down. Racing against time, Rol must chart a harrowing course across the sea, back to the beautiful Rowen and the people she would rule as Queen. With his steadfast crew—the battle-scarred Creed, the mirthful halftroll Gallico, and a young escaped slave named Giffon—Rol will plunge headlong into a destiny as dark as they come. And toward a terrifying battle against an enemy as determined to destroy the world as Rol is to save it. From the Trade Paperback edition.

Corvus

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